

# 2017 SCPW MIGHTY MITE & 8U RULES



## General Rules (All Divisions)

- The intent of the Mitey Mite & 8U Divisions is to be **instructional and a fun experience** for our young participants.
- Jr. Mites will not play Sr. Mites and towns must commit teams as Jr. or Sr. by the August SCPW meeting. 8U will not play Jr. Mites or Sr. Mites.
- A Board member from each association will attend and be recognized at ALL Mighty Mite & 8U games. (See Section 13 of Mighty Mite Rules)
- All MPR monitoring will be done from the sidelines at Sr. Mite, Jr. Mite & 8U levels - No Exceptions!
- All Mighty Mite & 8U Head Coaches will attend a Mandatory Mighty Mite meeting prior to the start of the season to review the rules and coaching behavior.

***NOTE:*** The meeting will be held prior to the Annual West Haven Clinic. Attendance will be monitored by SCPW.

- Eligibility for Mitey Mites: The Mitey Mites for SCPW would have two classifications: Jr. Mites and Sr. Mites. 8U is the subsequent level for the Division III pilot program.
- **Each team will have its players checked (weight & paperwork for Mitey Mite levels and paperwork/ pictures for 8U) on Game Day PRIOR TO EACH GAME during the season to assure that the weight standards and/or certification are being maintained.**
- **Equipment allowance for weigh ins will be 7 lbs. at the Mitey Mite levels.**

## **Additional Requirements (All Divisions):**

Section 11: A Mighty Mite jamboree shall be held at the beginning of the season, where all teams shall be present for their official weigh-ins.

Section 12: There must be a qualified EMT at each game. At the beginning of each game the EMT shall be introduced to the opposing team and the EMT will let them know where on the sidelines they will be during the entire game.

Section 13: These rules shall be the responsibility of each coach to know and interpret. At the beginning of each game the **head coaches, association board members and referees** shall go over the rules so there is no misinterpretation of these rules.

### **Sr. Mites**

Sr. Mites can be 7 - 9 years old with weight limits per national rulebook (50-100 lbs.).

Sr. Mites will play by rules in National rulebook:

- 1) **Time : 4 -10 minute quarters (Stop & Go Clock)**
- 2) **Punting at the Sr. Mite Level will be a live punt with NO RUSH and will be called dead where the receiving team takes possession.**

#### ***Coaches: Game 1-3***

Only one (1) coach from each team will be allowed on the field at any time during any play. All coaches must be a minimum of 15 yards from the line of scrimmage when the ball is snapped.

#### ***Coaches: Game 4-8***

All Coaching will be from the sideline. A Coach may enter playing field only on a timeout or for a player injury.

### **Jr. Mites**

Jr. Mites will be 7 and 8 year olds with weight limits per National Rule Book (50-100 lbs). In addition, up to a maximum of **SIX (6) 9 year olds under 70 lbs.** may be added to the roster – **There will be no exceptions.**

Jr. Mites will play by rules in National rulebook except as modified by this below:

- 1) **No kick-off: Ball will start on own 30**
- 2) **Punting: The Punt will be a 30 yard punt from where the ball is spotted.**  
**Note: A punt will not go inside the 20 yard line.**
- 3) **Time : 4 -10 minute quarters (Stop & Go Clock)**

#### ***Coaches: Game 1-3***

Only one (1) coach from each team will be allowed on the field at any time during any play. All coaches must be a minimum of 15 yards from the line of scrimmage when the ball is snapped.

#### ***Coaches: Game 4-8***

All coaching will be from the sideline. A coach may enter the playing field only on a timeout or for a player injury.

### **8U (Division III)**

8U will be 7 and 8 year olds with no weight limits.

8U will play will abide to the Mitey Mite rules as written National rulebook except as modified by this below:

- 1) **No kick-off: Ball will start on own 30**
- 2) **Punting: The Punt will be a 30 yard punt from where the ball is spotted.**  
**Note: A punt will not go inside the 20 yard line.**
- 3) **Time : 4 -10 minute quarters (Stop & Go Clock)**

***Coaches: Game 1-3***

Only one (1) coach from each team will be allowed on the field at any time during any play. All coaches must be a minimum of 15 yards from the line of scrimmage when the ball is snapped.

***Coaches: Game 4-8***

All coaching will be from the sideline. A coach may enter the playing field only on a timeout or for a player injury.