

Texas Little League District 26 - 2019

shall operate in accordance with the **Little League Official Regulations and Playing Rules** (LLORPR) of Little League Baseball, Inc., and the following Ground Rules established by the **Texas Little League District 26 League Presidents and Administrators**.

THE GROUND RULES FOR INTERLEAGUE PLAY ARE AS FOLLOWS:

A. GAME DURATIONS

- 1.) T-Ball: Suggested 4 Innings or 1 hour 30 minutes – whichever occurs first, hard stop. No new batter after 1 hour 30 minutes.
- 2.) AA & AAA Minors: 1 hour and 30 minutes with no new inning after 1 hour and 30 minutes. Must play regulation game regardless of time limit. (4 innings, 3-1/2 innings if home team is ahead)
- 3.) Majors: 1 hour and 45 minutes. Must play regulation game regardless of time limit. (4 innings, 3-1/2 innings if home team is ahead)
- 4.) Intermediate/Juniors: 2 hours. Must play regulation game regardless of time limit. (5 innings, 4-1/2 innings if home team is ahead)

B. GAME CURFEWS

- 1.) Tee Ball, no new inning shall start after 9:00 P.M.
- 2.) AA Minors (Machine Pitch), AAA Minors (Kid Pitch), Majors, no new inning shall start after 10:00 P.M.
- 3.) Intermediate & Juniors, and above: No new inning shall start after 10:30 P.M.

C. GENERAL RULES

- 1.) Team Managers & Umpire(s) should meet prior to the game to determine any specific ground rules not covered in these rules.
- 2.) Every Tee Ball player should play at least one inning in the infield and no infield player should play the same position for more than two innings.

D. AA MINORS (MACHINE PITCH) DIVISION RULES (AGES 7-8)

- 1.) Shall play with a full-roster (continuous) batting order alternating from offense to defense after three outs or once the run limit has been achieved.
- 2.) Teams may play with less than 9 players (minimum of 8 players) since this is an instructional division.
- 3.) There will be no walks. Three strike rule in effect or 5 pitches. After 5 pitches the batter will be out, unless the 5th pitch was a foul; whereby the hitter will continue to bat until the ball is fair or the batter strikes out.
- 4.) Bunting is not allowed.
- 5.) Machine Pitch is an **instructional league**. It is recommended that no player should play the same position for more than two consecutive innings.
- 6.) No official league score will be kept. There are no forfeits.
- 7.) There are no protests of games in AA Minor league play.

E. AAA MINORS DIVISION RULES (KID PITCH) (AGES 9-10)

- 1.) Shall play with a full-roster (continuous) batting order alternating from offense to defense after three outs or once the run limit has been achieved.
- 2.) A five-run limit is to be imposed which would complete the half inning. After three (3) complete innings this rule is removed.
- 3.) **FOR SOFTBALL ONLY: Through April 21, 2019**, after four balls are called by the umpire, an offensive team coach shall pitch the remainder of the pitch count. The pitcher shall remain in the pitchers circle to the left or the right of the pitchers rubber. The pitching coach shall pitch from the pitchers rubber. **After April 21, 2019** no coach pitcher will be allowed.
- 4.) Players are only permitted to leave their dugout if they need to use the restroom or they are injured and must have permission of the Manager.

F. MAJORS DIVISION RULES (AGES 11-12)

- 1.) **FOR SOFTBALL ONLY** - A five-run limit is to be imposed which would complete the half inning. After three complete innings this rule is removed.