

GLOUCESTER CITY GIRLS SOFTBALL TOURNAMENT RULES

ALL BRACKETS FOR 2022

- 1) This is a town ball tournament. All player must have played in your league during the season. No ASA, Pony, USSSA, etc. players are allowed. If you are found to have any traveling players, your team will be removed from the tournament. No refunds will be given.
- 2) A coin toss will determine the home team and dugouts (excluding championship game, winners bracket has choice to be home or away and dugout)
- 3) All teams must check in at the official scorer table (located behind home plate) one half (1/2) hour before game start time or a forfeiture for that game will result. Line-ups must be turned in ten (10) minutes before the start of the game, with players names and numbers
- 4) All players must have a uniform number on the back of their shirt for identification purposes.
- 5) All players must have caged helmets.
- 6) Game balls will be supplied, however each team must have their own scorebook.
- 7) The format for play is double elimination with a winners and losers bracket.
- 8) There will be 15 trophies per team awarded for 1st and 2nd place. Participant metals will be given out to all teams with the exception of 1st and 2nd place. There will also be 1 MVP trophy per bracket.
- 9) Home team has the official scorebook.
- 10) Birth certificates and rosters are due at the rules meeting.
- 11) Changes can be made to your roster up to your first game.
- 12) Double rostered players must have copies of their birth certificate with each team she is rostered on.
- 13) Players once rostered cannot move down a division without tournament committee approval.
- 14) No player can be rostered on two teams in the same age group.
- 15) Gloucester City has established a youth sports code of conduct (ordinance 003-2002 & 004-2002) that will be enforced at all games.
- 16) To protest a call, the cost will be \$50.00, time will be stopped on the clock until a descision is made by the tournament committee. The descision of the committee is final. If the protest is won the \$50.00 will be refunded.
- 17) All jewelry must be removed before the game.

- 18) All coaches, managers, and scorers must stay in the dugout or off the playing field during the game. The only exception will be the two(2) adult base coaches.
- 19) Each inning will consist of 3 outs or 5 runs, whichever comes first. The last inmixing will be an open inning to score as many runs as you can. 8 & 10 and under bracket will play a 6 inning game. A 10 run mercy rule will be used in all divisions, 4 innings in a 6 inning game.
- 20) No new inning may start after the one hour and forty five minute time limit has been reached. All innings started must be completed unless the 10 run mercy rule has been reached. All games which reach the 1hr 45min time limit will be legal games regardless of the amount of innings played. The last inning will be declared by the umpire. Any game which is stopped for injury to a player, that time will be added at the end of the game. Any game which is stopped because of weather will be a continuation regardless of the amount of innings played, however a minimum of 1 full inning must be completed. The rally inning is called by the umpire
EXCEPTION- THE CHAMPIONSHIP GAME WILL BE A FULL GAME WITH NO TIME LIMITS
- 21) International tie breaker rule will be used in extra inning games. The last batted out will start at 2nd base.
- 22) In between innings, teams will have 90 seconds to start the next inning. If a team is not ready to start, the umpire will call a ball on the batter if the defensive team is not ready, or a strike on the batter if the offensive team is not ready.
- 23) No infield or outfield warm-ups between innings, except for the 1st inning
- 24) Each team has the option to use a E P (extra player). The EP is a extra batter in the batting line-up that doesn't play in the field
- 25) There will be a ten minute grace period for any team to field the minimum amount of players to start a game. The minimum amount of players is 8. If a team can't reach the minimum within the 10 minute grace period, that team will receive an automatic forfeit. NO EXCEPTIONS If a player shows up after the game has started, that player can be added to the bottom of the line-up.
- 26) Only sickness or injury will permit you to play with less players than you started with. If a player decides to leave the game early for some other reason, she can not re-enter the game. A legal substitute can enter in her spot, no out will be recorded.
- 27) At the start of each pitch, the pitcher must have both feet on the pitching rubber.
- 28) All players can re-enter the game once. If they re-enter, they must bat in the same batting position.
- 29) Anytime the pitcher or catcher reach base, you have the option to insert a courtesy runner. you can use any player not in the line-up, if you don't have any bench players, the last batted out can run. That player can only run for 1 player per inning. It is mandatory to run for for your catcher with two outs.
- 30) Any runner is out when ... the runner does not slide or attempt to get around a fielder who has the ball and is waiting to make the tag. However, if a umpire determines that the runner deliberately attempted to injure the fielder, the umpire could eject the runner for unsportsmanlike conduct.

- 31) If any manager, coach or player gets ejected from any game, they must sit out the next game. Once your ejected, you must be out of sight and sound of your game. Any fan that is thrown out will not be allowed back without the approval of the tournament committee.
- 32) Fan control is the total responsibility of the team he or she is with. 1st violation-a warning will be given to that team, 2nd violation-automatic forfeiture of that game. PLEASE MAKE YOUR FANS AWARE OF THIS RULE, THIS RULE WILL BE STRICTLY ENFORCED

8 & UNDER DIVISION RULES

- 1) Teams will play a 6 inning game
- 2) The pitching machine will be set at 40 feet and 35 miles per hour
- 3) The umpire will be positioned on the 3rd base side, not in the pitching circle
- 4) Any ball that hits the pitching machine will be ruled a dead ball , the batter and all baserunners will be awarded 1 base
- 5) No stealing, drop 3rd strike, walks, called strikes, bunting or infield fly. EP (EXTRA PLAYER) rule does apply
- 6) Any player who leaves the base before the ball leaves the pitching machine will cause the automatic removal of the base runner from the base. No pitch will be declared and the ball will be dead regardless if it was hit or not NO OUT WILL BE RECORDED
- 7) Book rules on all overthrows
- 8) Play ends when a player touches the ball in the pitching circle. Any runner that passes the half way hash marks will be awarded the next base, if not they must return to the previous base. THIS IS THE UMPIRES CALL NOT THE COACHES
- 9) If an attempt is made by the catcher to pick off a runner, the ball will be live and the fielder must tag the runner for the out. The runner must retag the base before advancing. The ball remains live until a player has possession of the ball in the circle.
- 10) Each batter will be given 5 hittable pitches, the batter will be called out after the 5th pitch. If the 5th pitch is batted foul, the batter will be awarded a 6th pitch. THERE ARE NO FOUL OUTS
- 11) The pitcher must start with one foot in the circle, behind the line, until the ball is pitched
- 12) 10 players play and bat, teams must play with 4 outfielders equal distance and at least 5 feet behind the infield dirt. outfielders cannot make a play at second base. Teams have the option of batting their entire roster.
- 13) Any bat which flies from the batters hands and in the umpires judgment endangers the catcher, umpire, or other players will cause a warning to the offensive team. On the 2nd offense, the batter will be declared out, the ball is dead and all runners will return to the last base they previously occupied regardless if the ball was hit or not.

14) The manager not a coach can call a time out, 1 per inning, 4 per game

10 & UNDER DIVISION RULES (Revised 7/1/15)

- 1) Teams will play a 6 inning game
- 2) Pitching distance - 35 feet, Bases-60 feet
- 3) Teams will use an 11 inch ball
- 4) Once the starting pitcher has been removed, she may return as a pitcher one more time in that game. Any substitute pitcher once removed as a pitcher can not return as a pitcher in that game.
- 5) No drop 3rd strike or infield fly rule for this division. Bunting and stealing will be allowed.
- 6) Any base runner who leaves a base before the ball leaves the pitchers hand will cause the automatic removal of the base runner from the base. No pitch will be declared and the ball will be dead regardless if it was hit or not. An out will be recorded
- 7) Teams can play with 10 players (4 outfielders), all outfielders must play equal distance (no short fielders).

ANY RULE NOT COVERED ABOVE WILL BE BOOK RULES (ASA) ANY RULE COVERED ABOVE WILL OVERRIDE THE BOOK RULE

THANK YOU AND GOOD LUCK