



NEW MEXICO DISTRICT 8 LITTLE LEAGUE

2022 Interleague Playing Rules for the MINOR BASEBALL DIVISION

Interleague will be governed by a committee consisting of League Presidents

These rules apply for Spring and Fall League

ANY TEAM THAT DOES NOT SHOW FOR A GAME MAY BE ELIMINATED FROM INTERLEAGUE PLAY.

Note: The Host League is defined as the Little League that is hosting the game.

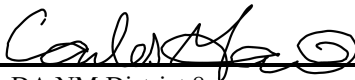
1. The "**2022** Official Rulebook / Official Regulations, Playing Rules, and Operating Policies" will be followed at all times. Each League must provide at least one rulebook (the LL digital rulebook is allowed) for each team and they shall carry a copy to all games. Each team shall also have a signed copy of the **2022** District 8 Interleague Rules.
2. The weekday start time for games will be 5:30 p.m. Cibola home game times may vary. Games played on lighted fields will adhere to local city/county ordinances, otherwise, all games will be halted at the time limit or posted sunset time, whichever comes first.
3. The time limit on weekend games will be two (2) hours and thirty (30) minutes. Games will be terminated at the scheduled stop time and Little League rules will be followed for ending the game. District 8 start and stop times are final. All games that have not been completed by Little League rules or canceled **MUST** be continued/rescheduled on the first open date at the Host site.
4. The Home Team will provide the home plate umpire and the visiting team will provide the field umpire for the game. The plate umpire will keep the official time. Either team will be allowed to place a third umpire on the field if they are able or can supply one of the two required umpires, if necessary.
5. Each league will furnish a copy of their Managers and Coaches phone numbers to all the other leagues they are interleagueing with. **THIS IS A MUST.**
6. The Home team will provide the Official Scorekeeper/Pitch Counter and they must be located inside the score booth.
7. The official scorekeeper must record the players **first and last names (in ink)** in the scorebook. Managers will furnish the official scorekeeper with a list of players not present for the game. The Official Scorekeeper will record the absent player names in the official scorebook.
8. Teams from both leagues will be **responsible for cleaning the dugouts and policing the bleacher areas.**
9. Each team will provide (2) two game balls, one new and one can be gently used. Each team should bring an adequate supply of baseballs to replace balls hit out of play.
10. The Home League will be responsible for field set-up and maintenance. When games are played at a neutral site, both teams will be responsible for field set-up and maintenance.
11. All Little Leagues will follow pitching rules as defined in the Rulebook under Regulation VI - Pitchers.

- a. Fall League Only: No pitcher may throw more than 35 pitches in a game. If a pitcher reaches the pitch limit while facing a batter, the pitcher may finish the batter. As Fall League is 100% dedicated to development, this is the opportune time to teach more kids how to pitch.
12. Each team Manager MUST CARRY their District 8 Baseball Interleague Pitching Affidavit to every game and furnish it to the official scorekeeper prior to the start of the game. **IF A TEAM REFUSES OR CANNOT PRODUCE THEIR PITCHING AFFIDAVIT, THEY WILL NOT BE ALLOWED TO PLAY. THE GAME COULD BE A FORFEIT OR, IF POSSIBLE, RESCHEDULED. THE TEAM COULD ALSO BE ELIMINATED FROM INTERLEAGUE PLAY.**
13. Two adult base coaches will be allowed, provided one approved adult is in the dugout at all times
14. All leagues shall follow Rules 4.01 and 4.04, and give the batting order in duplicate to the umpire-in-chief at the start of the game. District 8 has elected to use continuous batting order in this division and (defensive) substitutions are allowed in accordance with Rule 4.04. Free substitution is allowed.
15. Minimum playing time.
 - a. Nine (9) defensive outs per game. Exception: An inning where the five (5) run limit is reached counts as three (3) defensive outs as long as the player was in for the entire inning.
 - b. No player shall sit out for more than two (2) consecutive innings on defense
16. Pool Players will be allowed under Little League Reg V(c) pertaining to Pool Players.
 - a. The league's Player Agent creates and runs the pool from players within their respective division.
 - b. Players may not be 'borrowed' from an opponent. They must be assigned by the Player Agent.
 - c. Managers do not have the right to randomly pick and choose from the pool.
 - d. The pool players may not pitch.
 - e. Pool players that are called and show up at the game site must play at least nine consecutive defensive outs and bat once.
17. Mandatory for interleague play - After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat.
18. All team Managers must have in their possession at all times (in transit to Little League activities, at games and other Little League activities, etc.) a completed player Medical Release forms for each player on their team.
19. All leagues will follow the Little League Rule Book concerning the number of players needed to start and end a game. There is a **fifteen (15) minute** grace period for late arrivals, but this delay will not change the time limit set for the game to be terminated.
 - a. Fall League Only: In emergency situations, where pool players were not available, rescheduling/cancelling games is not recommended. If a team is short a player or two, D8 encourages the teams to "borrow" players from each other so that all positions are filled while on defense. District 8 will not reschedule games for the individual teams. It is the manager's responsibility to reschedule if they choose not to play. Rescheduling must be coordinated with the host league.
20. An offensive inning will consist of either **three outs** or reaching **five (5) runs**. Upon a team scoring five runs during an inning, the inning is terminated and the team batting will immediately take the field.

- a. All runs will be scored on an "Over the Fence" home run or a ground rule double.
 - b. The 6th and succeeding innings will not have a run limit; all runs scored will be counted
21. The ten (10) run mercy rule will be in effect. (District 8 voted not to approve 15-run rule for regular season).
 22. All team players must wear the same League issued uniforms. Pool players must use their own team uniforms.
 23. The plate umpire will submit a report to their League President and District 8 Interleague Officer if any manager, coach or player is ejected from a game. The managers will also advise their league Presidents.
 24. Umpires will adhere to the **one minute time limit in between innings**. Umpires will inform both Managers at the pre-game meeting of this requirement to keep the game moving.
 25. Protests must be followed in accordance with Little League Rule 4.19.
 - a. Fall League Only: Protests are not allowed.
 26. All local league rules must be followed.
 - a. No seeds or shelled nuts or gum allowed at Cibola, West Mesa, and Paradise Hills complexes. They are not allowed at turf fields at Eastdale.
 - b. Only service dogs are allowed at West Mesa, Cibola and Sunset. No pets allowed.
 - c. Smoking and the use of e-cigarettes and alcohol is not allowed at any Little League function.

Note: Any league violating these rules may be eliminated from Interleague play

Approved for the **2022** season:


DA NM District 8

03/10/2022

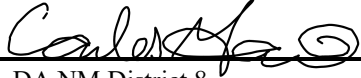
Date

Baseball and Softball

1.01, 4.04, 4.16, 4.17, and 6.05 – Permits a local league to start and play games with eight (8) players on each team. If implemented, the local league will determine if teams will be charged an out for the ninth (9th) position or skip over the ninth (9th) position without penalty.

Baseball and Softball

2.00, 3.04, and 7.14 – For the Regular Season, allows a local league to implement a courtesy runner for the pitcher and/or catcher of record when there are two (2) outs during the Regular Season.

Approved for the **2022** season:  _____ 3/10/2022
DA NM District 8 Date