



8U Rules*

- Revision 1.0 - 03/01/2026

Time Limit:

- 1 hour 15 mins Drop Dead - This means the game is over at 1:15 regardless of inning, etc.

Scoring:

- No score is kept
- 5 run limit per inning

Pitching:

- General Rules Apply All Season:
 - Pitching distance is 30 feet
 - Pitching Limit:
 - Pitchers can't pitch more than 2 consecutive innings.
 - Pitchers are required to wear a defensive fielders mask.
 - Batters will be awarded first base if hit by a kid pitch.
 - During coach pitch, if a batted ball hits the coach the ball is dead and the batter is out.
- Rules First Half Season (~6-7 games)
 - Player pitches 4, then offensive coach pitches 2.
 - If the pitch is not put in play by the last coach pitch the batter is out, except when the last pitch was a foul ball in that case pitching continues.
- Rules Second Half Season (~6-7 games)
 - A Junior Umpire will be provided and will stand behind the pitcher and call balls and strikes.
 - No Walks - Player pitches 4 balls, coach comes in to finish the count. So the coach pitches the remaining strikes.
 - Ex: Player count is 4 balls, 2 strikes. The coach will come in for 1 pitch.
 - Ex: Player count is 4 balls, 0 strikes. The coach will come in for 3 pitches.

Baserunning / Stealing:

- Stealing is allowed during kid pitch, 1 base per pitch.
- No stealing home
- Players can lead off and steal on release of the ball from the pitcher's hand during kid pitch.



- There is no leading off or stealing when the coach is pitching

Fielding:

- May have 4 outfielders for 10 players on the field.
- A defensive fielders mask is highly recommended for all players.

Batting:

- All players bat in the lineup there are no substitutions.
- May play with 8 players min, with no out penalty.
- No bunting.
- No dropped 3rd strike.